## 2025 Rules Discussions

<b>T</b> 5.1.5		<u> </u>
Tr Rule Suggestion	Tr Conversation Notes	Board Vote
Should the pinch runner rule change? If so, how? (Rule C.6)	<ul> <li>Current rule is quick and easy to understand/implement by our volunteer refs</li> <li>Some suggested changes involve adding gender to the rule, which we don't want to do</li> <li>Some suggested changes add complication and/or could make implementation slower</li> </ul>	No •
Remove first sentence of rule E.1 (i.e. strike rule)?	<ul> <li>Aligns rule with how we actually play the game</li> <li>Approved adjustment: Referees should use their discretion to make sure that every kicker gets the chance to kick a ball of their liking, but if a kicker is letting kickable pitches go by, strikes could be called.</li> </ul>	Yes
Bunting. Should we enact any rules to limit bunting?	<ul> <li>Board doesn't want to dictate how teams manage their play style</li> <li>Would need to define what a bunt is. Adds more work for our volunteer refs. Could be difficult for any bunt definition to be applied consistently</li> <li>Some suggestions involve limitations based on gender. We don't want to add gender to rules</li> <li>We want to keep the league as inclusive as possible, which includes not limiting how folks put the ball into play based on their individual strengths and abilities</li> </ul>	No •
Should we allow the 10 minute grace period for GOTW?	<ul> <li>Keeps rules consistent across all games</li> <li>GOTW refs are highly encouraged to start the game on time if both teams have a legal</li> </ul>	Yes

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	roster at 9:15pm	
Locked rosters slight adjustments. Allow 1 team change per player, per season. Must be in writing to the board. Once written notice is received, that player is no longer on their current team. Must play at least 1 game with new team (along with existing tournament requirements, 3 games for the whole season/reffing, etc). (Rule C.7)	<ul> <li>Currently no exceptions are allowed for locked rosters, which puts the board in a tough place when someone asks for an exception because they want to keep playing kickball for the summer</li> <li>Board doesn't want to be in the position to decide whose reason is "good enough" to switch teams</li> <li>Discussion on allowing this for the whole season or up until a certain point</li> <li>We can't control when something might happen that would drive someone to want to change teams</li> <li>Discussion on making this a trial rule for a year to see what happens</li> <li>While this would be a big change, if approved, won't put to captains' vote</li> <li>Board would like some flexibility in writing to allow folks to change teams (in a limited fashion). We don't want to decide if a reason is "good enough"</li> <li>Cutoff, must tell us before week</li> <li>Want to avoid an influx of people changing teams based on marquee matchups</li> <li>FINAL DECISION: Tournament eligibility resets, must meet full tournament eligibility with new teams. If a player switches once it's too late to meet postseason eligibility, they can still switch but won't be eligible for the tournament</li> </ul>	Yes •
First base interference line (Rule G6). currently very heavy on safety protections for	<ul> <li>Defenders are concerned about when runners make last second cutovers to the orange bag</li> <li>We have some rules that encourage running in foul</li> </ul>	No ·

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but doesn't have any safety protections for the defense. I've heard from folks that they'd like to see defense safety addressed too. I've also heard that folks would like some flexibility/clarification on allowing defense hands/arms to be in foul territory, but torso and below, must stay out of the runner's safety zone.	territory, but don't make it mandatory  Some folks like that this takes out some grey area to an interference call  Not always called consistently by refs over all the games  Will be discussed again for 2026 season	
Any adjustments to extra innings to help speed up the game when it goes into extras	<ul> <li>Some folks like our rules they way they are for extras</li> <li>Trialed this in charity tourney and it helped keep games on time</li> <li>Runner on 2 could help the board not crunch for lights if games run late</li> <li>Suggestion for runner on two only in the tournament when there's less time between games</li> <li>Other suggestion to keep the rule consistent for the whole season</li> <li>Suggestion for 10th inning as regular and put runner on 2 at 11+</li> </ul>	No •
Adjustment to timing of leadoff rule (Rule G.1)	<ul> <li>Proposed change: Neither leading off base nor stealing a base is allowed. In case of a leadoff, as soon as the ball leaves the pitcher's hand, it is a dead ball. The runner or runners leading off will be called out, and the kicker will re-kick. If the out(s) end the inning, then the kicker will lead off the next inning.</li> <li>Change in timing could encourage quick pitches to entrap runners, which isn't a vibe we want</li> </ul>	No •

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	<ul> <li>Could potentially affect when to call a kicker out of turn, if they kick out of turn</li> <li>Some okay with changing the timing, but calling it a straight dead ball with runners returning to their base, instead of being called out</li> </ul>	
Discussion on ball in dugout rule. Perceived as harsh on the defense for an accidental bounce of the ball. (Rule J.3.b)	<ul> <li>Some prefer to leave as is</li> <li>Some discussion on adjusting to just the base a runner is going to. Then leaving room for ref discretion if it appears ball was thrown out of play intentionally</li> <li>Historical context: rule is harsh on defense because there was a history of players throwing the ball out of play intentionally to stop runners</li> <li>Make J.7.c to align and be more clear</li> </ul>	No •
Failure to provide refs in tournament once you're already eliminated	<ul> <li>Forfeit gets applied to next season</li> </ul>	Yes
G.5.b vs G.6.b & c: Is the overall interference rule additive to the first-base interference rule.	<ul> <li>G.5.b. says when contact is made on a thrown ball: If the runner does reach the next base safely, the runner will be awarded an additional base unless the runner has already safely advanced to said additional base.</li> <li>G.6.b &amp; c: If the fielder enters the safety zone after the runner has crossed, or contact is made in foul territory, the runner is safe at first.         <ul> <li>At first base, we call that interference, so does the G.5.b interference rule add on to that?</li> </ul> </li> <li>When first base interference occurs, most refs award just first base.</li> <li>Discussion about adding clarification that rule G.5 would</li> </ul>	Yes

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	go into effect once a runner attempts to round first base  • First base interference rules would be the only interference rules followed when runner going from home to first base  • Added clarification that interference rules aren't additive for first base.	